### Secure Software Design



il Campus per eccellenza

# **Introduction to Test-Driven Design**

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# Introduction

- Test-Driven Design (TDD) is a methodology
  - It helps to create better code
  - It will not solve all your problems
- Not a religion
  - Do not commit blindly to it
  - Understand it, don't let it dominate you

These slides are based on Chapter 1 of Clean Architectures in Python by Leonardo Giordani

https://leanpub.com/clean-architectures-in-python

### A real-life example

**Boss:** I just met with the rest of the board. Our clients are not happy, we didn't fix enough bugs in the last two months.

**Programmer:** I see. How many bugs did we fix?

**Boss:** Well, not enough!

**Programmer:** OK, so how many bugs do we have to fix every month?

Boss: More!

How to understand if we improved "enough"?

What are we going to measure?!?

# Foggy concepts

1,000,000 grains of sand is a heap of sand (Premise 1) A heap of sand minus one grain is still a heap. (Premise 2) So 999,999 grains is a heap of sand.

A heap of sand minus one grain is still a heap. (Premise 2) So 999,998 grains is a heap of sand.

So one grain is a heap of sand.

...

- Avoid to work with nebulous concepts
- Heap here is foggy
- We want to work with very precise concepts
- We must measure something to understand if we improved something!

# The idea of TDD

- Write a function and expect it "to work" (?)
  - How do you test if the function "works"?
  - What do you mean by "works"?
- TDD forces you to clearly state your goal before you write the code

#### <u>TDD mantra</u>

Test first, code later

Not just for software, apply it everywhere!

Whatever you are going to do, you want first to **clearly define your goals** and a reproducible procedure to measure your achievements

### Example of test

- sum(4, 5) == 9
  - There will be a sum function available in the system
  - The function accepts two integers
  - If the two integers are 4 and 5, the function returns 9
- But if "test first, code later", then the test will fail
  - True, and expected
  - The test is an evidence that some feature is missing in the system

# A simple TDD project



PyCharm Version 2020.2.3

+ New Project

🗁 Open

🗗 Get from Version Control

- Let's apply TDD to create a calculator
- First, let's check the final result
- Create a new project with PyCharm from the following git repository:

#### https://github.com/pycabook/calc

<b>(2)</b>	Get from Version Control	^ X
🎙 Repository URL	Version control: Git	
GitHub	URL: https://github.com/pycabook/calc	
GitHub Enterprise	Directory: /home/malvi/workspaces/pycharm/calc	
No accounts		

#### Use a virtual environment

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Notifications		setuptools	46.4.0	▲ 50.3.2	
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#### Menu File | Settings

Select Project Python Interpreter

Add a new Python Interpreter

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	Let's use pip Usually .venv directory

malvi@pandora:~/workspaces/pycharm/calc [Tue Nov 10 13:39]
\$ . .venv/bin/activate

venv) malvi@pandora:~/workspaces/pycharm/calc [Tue Nov 10 13:42]

Activate the environment

#### (.venv) malvi@pandora:~/workspaces/pycharm/calc [Tue Nov 10 13:41] \$ pip install -r requirements/dev.txt

Install all requirements

\$ pytest -svv 🔍
======================================
platform linux Python 3.8.6, pytest-6.1.2, py-1.9.0, pluggy-0.13.1 /home/malvi/workspaces/pycharm/calc/.venv/bin/python
cachedir: .pytest cache
rootdir: /home/malvi/workspaces/pycharm/calc, configfile: pytest.ini
plugins: cov-2.10.1
collected 20 items
tests/test_calc.py::test_add_two_numbers PASSED
tests/test_calc.py::test_add_three_numbers PASSED
tests/test_calc.py::test_add_many_numbers PASSED
tests/test_calc.py::test_subtract_two_numbers PASSED
tests/test_calc.py::test_mul_two_numbers PASSED
tests/test_calc.py::test_mul_many_numbers PASSED
tests/test_calc.py::test_div_two_numbers_float PASSED
tests/test_calc.py::test_div_by_zero_returns_inf_PASSED
tests/test_calc.py::test_mul_by_zero_raises_exception PASSED
tests/test_calc.py::test_avg_correct_average PASSED
tests/test_calc.py::test_avg_removes_upper_outliers PASSED
tests/test_calc.py::test_avg_removes_lower_outliers PASSED
tests/test_calc.py::test_avg_uppper_threshold_is_included PASSED
tests/test_calc.py::test_avg_lower_threshold_is_included PASSED
tests/test_calc.py::test_avg_empty_List PASSED
tests/test_calc.py::test_avg_manages_empty_list_atter_outlier_removal PASSED
tests/test_calc.py::test_avg_manages_empty_list_betore_outlier_removal PASSED
tests/test_catc.py::test_avg_manages_zero_value_tower_outtler_PASSED
tests/test_catc.py::test_avg_manages_zero_vatue_upper_outlier_PASSED
tests/test_meteorites.py::test_average_mass PASED

#### Run all tests

# Run tests with PyCharm

			Run/Debug Configurations	^ X
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> Languages & Frameworks	ripenv	
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Terminal		
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If you don't see pytest, menu File | Settings, Tools | Python Integrated Tools

#### Select pytest here

Click here

# Requirements

The goal of the project is to write a class Calc that performs calculations: addition, subtraction, multiplication, and division

- Addition and multiplication shall accept multiple arguments
- Division shall return a float value, and division by zero shall return the string "inf"
- Multiplication by zero must raise a ValueError exception

The class also provides a function to compute the average of an iterable like a list

- This function gets two optional upper and lower thresholds and should remove from the computation the values that fall outside these boundaries
- For an empty sequence, the average is undefined and the function returns None

Requirements on multiplication and division are strange... it's just an example!



#### Pipfile should look like this one

Start a new project Use pip Set pytest for tests Add a tests directory 👘 Pipfile [[source]]

verify\_ssl = true

[packages] pytest = "\*"

[requires]

[dev-packages]

python\_version = "3.8"

#### Your first test

• Create file tests/test\_calc.py with the following content:

pytest discovers tests Every test\_\* function is a test



A test fails if it raises an exception

Have you noted the errors? They are expected! We are going to fix them now

E ModuleNotFoundError: No module named 'calc' collected 0 items / 1 error

# Let's fix the failing test



Create file calc/calc.py

I know, the class is very minimal, it's not implementing the requirements

TDD: The requirements are used to write the tests, the tests are used to write the code.

#### Our first test still fails

Class Calc has no add method







======================================		
	test_add_two_numbers	
def	test_add_two_numbers():	
	c = Calc()	
	res = c.add(4, 5)	
>	assert res == 9	
E	assert None == 9	
<u>test_calc.py:6</u> : AssertionError		
======================================		
FAILED t	est_calc.py::test_add_two_numbers - assert None == 9	



platform linux -- Python 3.8.6, pytest-6.1.2, py-1.9.0, pluggy-0.13.1 -- /home/malvi/workspaces/pycharm/mycalc/.venv/bin/python cachedir: .pytest\_cache rootdir: /home/malvi/workspaces/pycharm/mycalc/tests collecting ... collected 1 item

<pre>test_calc.py::test_add_two_numbers</pre>	PASSED
---	--------

[100%]

Stop here! All tests are satisfied

Do you want more? Give me more tests!

Obviously, here we are exaggerating, but it's just to give the idea



### Who said more tests?

- Requirement: Addition and multiplication shall accept multiple arguments
  - Not only two, but possibly three, four, and so on
- Let's add a test to tests/test\_calc.py







That's good! We call it a regression test fail

We know that the problem was introduced in the last change

What if test 1 was not here to help?

```
_____ test_add_two_numbers _____
  def test_add_two_numbers():
     c = Calc()
     res = c.add(4, 5)
    TypeError: add() missing 1 required positional argument: 'c'
test_calc.py:5: TypeError
     ______test_add_three_numbers ______
  def test_add_three_numbers():
     c = Calc()
     res = c.add(4, 5, 6)
     assert res == 15
    assert 9 == 15
test_calc.pv:12: AssertionError
FAILED test_calc.py::test_add_two_numbers - TypeError: add() missing 1 requir...
FAILED test_calc.py::test_add_three_numbers - assert 9 == 15
```

Actually, also test 2 is failing

# Focus on one failing test at time

Previously passing tests should get priority (they are easier to fix; just unroll the last change) iclass Calc: def add(self, a, b, c=0): return 9

Let's add a third argument with default value

def test\_add\_three\_numbers(): c = Calc() res = c.add(4, 5, 6) > assert res == 15 E assert 9 == 15 test\_calc.py:12: AssertionError

Test 1 passes

Test 2 fails: fix with return 15? Would broke test 1, so no

class Calc: def add(self, a, b, c=0): return a + b + c test\_calc.py::test\_add\_two\_numbers PASSED
test\_calc.py::test\_add\_three\_numbers PASSED

[ 50%] [100%]

# TDD is slow

- Yes, it is
- You would do must faster without tests
- Until something will break
  - Time to search for the bug
  - How long was the bug there?
  - How do you find it? You have to write examples



Those examples are tests!!! Wasn't better to write them once and for all?

#### We are not done

- Requirement: Addition and multiplication shall accept multiple arguments
  - Not only two, but possibly three, four, and so on
- We cannot test infinitely many cases
- We should test at least boundary cases
  - What are the **corner-cases** of our algorithm?
- Example: input from 1 to 100
  - You may not need to test 42
  - But you should test 1 and 100
  - And you should also test for errors, when 0 or 101 are used

#### def test\_add\_many\_numbers(): assert Calc().add(\*range(100)) == 4950

def test\_add\_many\_numbers():

- assert Calc().add(\*range(100)) == 4950
- TypeError: add() takes from 3 to 4 positional arguments but 101 were given

test\_calc.py:16: TypeError

class Ca	lc:
def	<pre>add(self, *args):</pre>
	return sum(args)

test_calc.py::test_add_two_numbers PASSED	[	33%]
test_calc.py::test_add_three_numbers PASSED	[	66%]
test_calc.py::test_add_many_numbers PASSED	[1	.00%]

In TDD a solution is not correct when it is beautiful, when it is smart, or when it uses the latest feature of the language

TDD wants your code to pass the tests

TDD doesn't cover all the needs of your software project: your code might be ugly, convoluted, and slow

### Subtraction

- We need a function to implement subtraction
  - Multiple arguments are not mentioned
  - We limit to two operands
  - We write a test from the requirement

idef test\_subtract\_two\_numbers():
 assert Calc().sub(10, 3) == 7

def test\_subtract\_two\_numbers():
> assert Calc().sub(10, 3) == 7
E AttributeError: 'Calc' object has no attribute 'sub'
test\_calc.py:20: AttributeError



cest_calc.py::test_add_two_numbers PASSED	[	25%
cest_calc.py::test_add_three_numbers PASSED	[	50%
est_calc.py::test_add_many_numbers PASSED	[	75%
est_calc.py::test_subtract_two_numbers PASSED	[1	00%

#### The fix is simple

#### We don't really need to do all the passages we did for addition

We did all those steps to better understand the approach

### Multiplication

• Similar to addition

def test\_multiply\_two\_numbers():
 assert Calc().mul(6, 4) == 24

def test\_multiply\_two\_numbers():

- assert Calc().mul(6, 4) == 24
- AttributeError: 'Calc' object has no attribute 'mul'

#### test\_calc.py:24: AttributeError

#### class Calc:

def add(self, \*args): return sum(args)

def sub(self, a, b):
 return a - b

def mul(self, \*args):
 def mul2(a, b):
 return a \* b

test\_calc.py::test\_add\_two\_numbers PASSED[ 20%]test\_calc.py::test\_add\_three\_numbers PASSED[ 40%]test\_calc.py::test\_add\_many\_numbers PASSED[ 60%]test\_calc.py::test\_subtract\_two\_numbers PASSED[ 80%]test\_calc.py::test\_multiply\_two\_numbers PASSED[ 100%]

return functools.reduce(mul2, args)

<pre>f test_multiply_many_numbers():     assert Calc().mul(*range(1, 10)) == 362880</pre>	<pre>test_calc.py::test_add_two_numbers PASSED test_calc.py::test_add_three_numbers PASSED test_calc.py::test_add_many_numbers PASSED test_calc.py::test_subtract_two_numbers_PASSED</pre>
	<pre>test_calc.py::test_multiply_two_numbers PASSED test_calc.py::test_multiply_many_numbers PASSED</pre>

[ 16%] [ 33%] [ 50%] [ 66%] [ 83%] [100%]

A non-failing new test... should we keep it?

Well, it tests for multiple arguments, so in this case yes, let's keep it

Usually, new tests must be failing. If not, ask yourself if the new test makes sense

# Refactoring

- If all tests pass, we can refactor
- Do not refactor without tests
  - How can you be confidend that you are not breaking something?
  - Better to write tests before refactoring
  - Better with TDD:
     no tests, no code

⇒cla	ISS Ca	alc:
	def	<pre>add(self, *args): return sum(args)</pre>
	def	<pre>sub(self, a, b): return a - b</pre>
	def	<pre>mul(self, *args): return functools.reduce(lambda a, b: a * b, args)</pre>

#### def test\_multiply\_no\_numbers(): assert Calc().mul() == 1

def	test_multiply_no_numbers():
	assert Calc().mul() == 1
<u>test_cal</u>	<u>Lc.py:32</u> :
self = ‹	<pre>calc.calc.Calc object at 0x7fd20b9a94f0&gt;, args = ()</pre>
def	mul(self, *args):
>	return functools.reduce(lambda a, b: a * b, args)
E	TypeError: reduce() of empty sequence with no initial value

../calc/calc.py:12: TypeError

def mul(self, \*args):
 return functools.reduce(lambda a, b: a \* b, args, 1)

#### Always tests boundary cases

test_calc.py::test_add_two_numbers PASSED	]	14%]
test_calc.py::test_add_three_numbers PASSED	]	28%]
test_calc.py::test_add_many_numbers PASSED	]	42%]
test_calc.py::test_subtract_two_numbers PASSED	]	57%]
test_calc.py::test_multiply_two_numbers PASSED	]	71%]
test_calc.py::test_multiply_many_numbers PASSED	]	85%]
test_calc.py::test_multiply_no_numbers PASSED	[1	L00%]

### Division

• There must be a division function returing a float

def test\_division\_two\_numbers():
 assert Calc().div(13, 2) == 6.5

return functools.reduce(lambda a, b: a \* b, args, 1)

def test\_division\_two\_numbers():

- assert Calc().div(13, 2) == 6.5
- AttributeError: 'Calc' object has no attribute 'div'

#### test\_calc.py:36: AttributeError

class Calc:		<pre>test_calc.py::test_add_two_numbers PASSED</pre>	[ 12%]	
def add(self, *	args):	test_calc.py::test_add_three_numbers PASSED	[ 25%]	
return sum(	args)	<pre>test_calc.py::test_add_many_numbers PASSED</pre>	[ 37%]	
		<pre>test_calc.py::test_subtract_two_numbers PASSED</pre>	[ 50%]	
def sub(self, a	b):	<pre>test_calc.py::test_multiply_two_numbers PASSED</pre>	[ 62%]	
return a -	h	<pre>test_calc.py::test_multiply_many_numbers PASSED</pre>	[ 75%]	
	1	<pre>test_calc.py::test_multiply_no_numbers PASSED</pre>	[ 87%]	
def mul(self +	angs).	test_calc.py::test_division_two_numbers PASSED	[100%]	

def div(self, a, b):
 return a / b

Requirement: division by zero shall return the string "inf"

Very strange, but it is just an example

idef test\_division\_by\_zero\_returns\_inf():
 assert Calc().div(5, 0) == "inf"

def test\_division\_by\_zero\_returns\_inf():
 assert Calc().div(5, 0) == "inf"

#### test\_calc.py:40:

self = <calc.calc.Calc object at 0x7fdf327ca2b0>, a = 5, b = 0

def div(self, a, b):

return a / b

ZeroDivisionError: division by zero

#### ./calc/calc.py:15: ZeroDivisionError

def div(self, a, b):
 return a / b if b != 0 else "inf"

est_calc.py::test_add_two_numbers PASSED		11%]
est_calc.py::test_add_three_numbers PASSED		22%]
est_calc.py::test_add_many_numbers PASSED		33%]
est_calc.py::test_subtract_two_numbers PASSED		44%]
est_calc.py::test_multiply_two_numbers PASSED		55%]
est_calc.py::test_multiply_many_numbers PASSED		66%]
est_calc.py::test_multiply_no_numbers PASSED		77%]
est_calc.py::test_division_two_numbers PASSED		88%]
est_calc.py::test_division_by_zero_returns_inf PASSED	[1	.00%]

### Testing exceptions

- Requirement: multiplication by zero must raise a ValueError exception
- We can use pytest raises to assert exception raising

<pre>idef test_multiplication_by_zero_raises_exception():     with pytest.raises(ValueError):</pre>	<pre>def test_multiplication_by_zero_raises_exce   with pytest.raises(ValueError):</pre>	<pre>eption():</pre>
Calc().mul(3, 0)	> Calc().mul(3, 0)	
	E Failed: DID NOT RAISE <class 'value<="" th=""><th>eError'&gt;</th></class>	eError'>
	<u>test_calc.py:47</u> : Failed	
<pre>def mul(self, *args):</pre>	test_calc.py::test_add_two_numbers PASSED [ 10%	s]
res = functions reduce(lambda a b; a + b args 1)	test_calc.py::test_add_many_numbers PASSED [ 30%	
	<pre>test_calc.py::test_subtract_two_numbers PASSED [ 40%</pre>	1
if res == 0:	<pre>test_calc.py::test_multiply_two_numbers PASSED [ 50%</pre>	1
noice VolueEnnen	test_calc.py::test_multiply_many_numbers PASSED [ 60%	1
raise valueerror	test_calc.py::test_multiply_no_numbers PASSED [ 70%	1
return res	test_calc.py::test_division_two_humbers PASSED [ 80%	
	test_calc.py::test_division_by_zero_returns_int PASSED [ 90% test_calc.py::test_multiplication_by_zero_raises_exception PASSED [100%	1

# A more complex set of requirements

- A function to compute the average of an iterable
- This function shall accept two optional upper and lower thresholds to remove outliers
- Let's break to simple tests
  - The function accepts an iterable and computes the average, eg. avg([2, 5, 12, 98]) == 29.25
  - The function accepts an optional upper threshold, eg. avg([2, 5, 12, 98], ut=90) == avg([2, 5, 12])
  - The function accepts an optional lower threshold, eg. avg([2, 5, 12, 98], lt=10) == avg([12, 98])
  - The upper threshold stays in, eg. avg([2, 5, 12, 98], ut=98) == avg([2, 5, 12, 98])
  - The lower threshold stays in, eg. avg([2, 5, 12, 98], lt=5) == avg([5, 12, 98])
  - The function works with an empty list, eg. avg([]) == None
  - The function works if the list is empty after outlier removal, eg. avg([12, 98], lt=15, ut=90) == None
  - The function outlier removal works if the list is empty, eg. avg([], lt=15, ut=90) == None

def test\_avg\_correct\_average():
 assert Calc().avg([2, 5, 12, 98]) == 29.25

def test\_avg\_removes\_upper\_outliers():
 assert Calc().avg([2, 5, 12, 98], ut=90) == pytest.approx(6.33333)

def test\_avg\_removes\_lower\_outliers():
 assert Calc().avg([2, 5, 12, 98], lt=10) == pytest.approx(55)

idef test\_avg\_upper\_threshold\_stays\_in():
 assert Calc().avg([2, 5, 12, 98], ut=98) == 29.25

idef test\_avg\_lower\_threshold\_stays\_in():
 assert Calc().avg([2, 5, 12, 98], lt=2) == 29.25

def avg(self, it):
 return sum(it) / len(it)

def avg(self, it, ut=None):
 if not ut:
 ut = max(it)
 \_ = [x for x in it if x <= ut]
 return sum(\_) / len(\_)</pre>

def avg(self, it, lt=None, ut=None):
 if not lt:
 lt = min(it)
 if not ut:
 ut = max(it)
 \_ = [x for x in it if lt <= x <= ut]
 return sum(\_) / len(\_)</pre>

#### def test\_avg\_empty\_list(): assert Calc().avg([]) is None



```
../calc/calc.py:22: ValueError
```

<pre>def avg(self, it, lt=None, ut=None):</pre>
if not it:
return None
if not lt:
lt = min(it)
if not ut:
ut = max(it)
<pre>_ = [x for x in it if lt &lt;= x &lt;= ut]</pre>
<pre>return sum(_) / len(_)</pre>

#### 

```
def avg(self, it, lt=None, ut=None):
    if not it:
        return None
    if not lt:
        lt = min(it)
    if not ut:
        ut = max(it)
    _ = [x for x in it if lt <= x <= ut]
    if not _:
        return None
    return sum(_) / len(_)</pre>
```

All test pass. Refactoring time!

def test\_avg\_manages\_empty\_list\_after\_outlier\_removal():
 assert Calc().avg([12, 98], lt=15, ut=90) is None

#### <u>est\_calc.py:75</u>:

```
self = <calc.calc.Calc object at 0x7f0d77502a00>, it = [12, 98], lt = 15
ut = 90
```

def avg(self, it, lt=None, ut=None):
 if not it:
 return None
 if not lt:
 lt = min(it)
 if not ut:
 ut = max(it)
 \_ = [x for x in it if lt <= x <= ut]
 return sum(\_) / len(\_)
 ZeroDivisionError: division by zero</pre>

```
./calc/calc.py:28: ZeroDivisionError
```

```
def avg(self, it, lt=None, ut=None):
    if lt:
        it = [x for x in it if x >= lt]
    if ut:
        it = [x for x in it if x <= ut]
    if not it:
        return None
    return sum(it) / len(it)</pre>
```

# Tests from bug reports

• A bug is an example of a missing test in your suite

Fix

```
def avg(self, it, lt=None, ut=None):
    if lt:
        it = [x for x in it if x >= lt]
    if ut:
        it = [x for x in it if x <= ut]
    if not it:
        return None
    return sum(it) / len(it)</pre>
```

def test\_avg\_manages\_zero\_value\_lower\_outlier():

assert Calc().avg([-1, 0, 1], lt=0) == 0.5

What if It is 0?

def test\_avg\_manages\_zero\_value\_lower\_outlier():

assert Calc().avg([-1, 0, 1], lt=0) == 0.5

E assert 0.0 == 0.5

test\_calc.py:83: AssertionError

if lt is not None: it = [x for x in it if x >= lt]

#### Same problem for ut

```
def avg(self, it, lt=None, ut=None):
    if lt is not None:
        it = [x for x in it if x >= lt]
    if ut is not None:
        it = [x for x in it if x <= ut]
    if not it:
        return None
    return sum(it) / len(it)</pre>
```

Note that we are refactoring... luckily we have regression tests!

Last thing, but not least, let's try to run tests with coverage analysis

Lines of code that are not covered by tests are either unreachable or witness missing tests

# Summing up

- 1) Test first, code later
- 2) Add the bare minimum amount of code you need to pass the tests
- 3) You shouldn't have more than one failing test at a time
- 4) Write code that passes the tests. Then refactor it.
- 5) A test should fail the first time you run it. If it doesn't, ask yourself why you are adding it.
- 6) Never refactor without tests

# Questions

