

# Secure Software Design

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A.Y. 2019/2020

- 1 Organization
- 2 Introduction
  - Security thinking
  - Security notions
  - Controlling a computer
- 3 Overview of the course

## ■ Mario Alviano

- First and second degrees in Computer Science
- PhD in Computer Science — Logic programming for AI
- For details: <http://www.alviano.net/>

## ■ Consultation hour

- Tuesday 16:00 – 17:00
- Check my website for changes
- You may write me an e-mail to check if I will be in my office

```
https://www.mat.unical.it/ComputerScience/  
SecureSoftwareDesign
```

## Hint

- You can receive update messages via email
  - 1 Register yourself on the wiki  
(unless you already did)
  - 2 Subscribe on the page

# Schedule

## When?

- Wednesday 10:30 – 13:30
- Thursday 08:30 – 10:30

## What?

Lectures and exercises, including PC exercises

## Where?

MT15

Check the web page for possible changes!

## Exams

- Written, including PC exercises
- Dates to be fixed
- Homeworks presented in the class matter!  
(Up to around 3 bonus points on the first exam after the course)

## Attendance

- Attendance of the lectures is mandatory
- To access the exam you have to attend at least 70% of the course

## Slides and material on the web page

<https://www.mat.unical.it/ComputerScience/SecureSoftwareDesign>

## Suggested books

- 1 Allen Harper et al.  
*Gray Hat Hacking: The Ethical Hacker's Handbook*
- 2 The CERT Oracle Secure Coding Standard for Java
- 3 Richard E. Smith  
*Elementary Information Security*
- 4 Chuck Easttom  
*System Forensics, Investigation & Response*

# Any problem here?



Difficult to shield



Easy to guess



Three categories:

- 1 Rule-based decisions
  - Established, widely accepted guidelines
  - Example: car ignition lock
- 2 Relativistic decisions
  - Outdo others
  - Example: hunter's dilemma
- 3 Requirements-based decisions
  - Systematic analysis of the security situation
  - Example: Risk Management Framework

- 1 Categorize the information system
- 2 Select security controls
- 3 Implement security controls
- 4 Assess security controls
- 5 Authorize the information system
- 6 Monitor security

## Continuous Improvement

The process never ends at the final step.

## Security Category

High-level estimate of the impact of failures

The CIA properties:

- Confidentiality
- Integrity
- Availability

Potential impact for each property:

- Not applicable (NA; only for confidentiality)
- Low impact
- Moderate impact
- High impact

$SC\ name = \{(confidentiality, impact), (integrity, impact), (availability, impact)\}$

# Security boundaries

- The essence of any protection
- Establish a container for our assets
- Protect assets by denying access to threat agents
- Degree of protection in terms of strength of the boundary

## Least Privilege

- Limit the number of people allowed inside the security boundary
- If possible, restrict what each person may do to the asset

- Decompose the system into separate security domains
- Each domain has its own security boundaries
- Security domains may have a hierarchical structure

## Defence in Depth (or layered defence)

Separate security domains shall provide separate layers of protection

# Threat agents

- Who threatens our assets?
- Individuals are not important
- We are interested in identifying categories of people
- Those are our threat agents

What attacks arise when CIA properties fail?

- Disclosure
- Subversion
  - Forgery
  - Masquerade
- Denial of service (DOS)

When an organization requests a security assessment

- The analyst needs written authorization
- The analyst should use the appropriate tools
- When finished, the analyst should report to the appropriate people in the organization

Responsible disclosure

- The finder reports the vulnerability to the vendor
- The vendor acknowledge the report within 7 days
- The vendor provides weekly updates to the finder
- The vendor and the finder should jointly decide how to announce the vulnerability
- If no agreement, the finder will provide a general announcement 30 days after the vendor was informed
- Announcements should **not** include details that allow an attacker to exploit the vulnerability



# Program execution

- The CPU executes machine instructions
- A register stores the program counter (PC)
- Conditional instructions are used to break sequentiality
- The control section of the memory stores instructions
- The data section contains program's data

Such a separation is not always checked

- Programs are often split in procedures
- Calling a procedure requires to modify PC
- After the called procedure terminates, PC must return to the callee procedure
- This is achieved by storing the return address in the stack
- Buffers local to a procedure are also stored in the stack

A buffer overflow may replace the return address

## The `finger` program

Provides information on `user@machine`

It had a buffer overflow

- Assumed that people would rely on short names
- Allocated only 11 bytes for `user@machine` (plus null character)
- Morris provided a long string to execute a shellcode

## Why this attack was possible

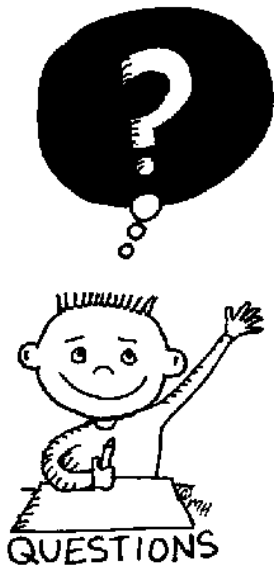
- Separation of data and instructions was not checked
- `finger` ran with root privilege

## Computer Emergency Response Team (CERT)

- An official clearinghouse for reporting vulnerabilities
- Published CERT Advisories for many years
- CERT Advisory numbers are used to refer well-known vulnerabilities
- Today, we also use CVE numbers, from the Common Vulnerability Enumeration database

# Overview of the course

- Most frequent weaknesses in coding
- Noncompliant and compliant code examples
- Exploit exercises
- Assembly and low level attacks



END OF THE  
LECTURE